

The for (going up) Macro Instruction

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Summary. We define a **for** type (going up) macro instruction in terms of the **while** macro. This gives an iterative macro with an explicit control variable. The **for** macro is used to define a macro for the selection sort acting on a finite sequence location of $\mathbf{SCM}_{\text{FSA}}$. On the way, a macro for finding a minimum in a section of an array is defined.

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The terminology and notation used in this paper have been introduced in the following articles: [16], [21], [28], [6], [7], [9], [26], [10], [11], [8], [25], [15], [5], [13], [29], [30], [23], [3], [4], [2], [1], [24], [22], [12], [19], [17], [18], [27], [20], and [14].

1. GENERAL PRELIMINARIES

The following propositions are true:

- (1) Let X be a set, p be a permutation of X , and x, y be elements of X . Then $p + \cdot (x, p(y)) + \cdot (y, p(x))$ is a permutation of X .
- (2) Let f be a function and x, y be sets. Suppose $x \in \text{dom } f$ and $y \in \text{dom } f$. Then there exists a permutation p of $\text{dom } f$ such that $f + \cdot (x, f(y)) + \cdot (y, f(x)) = f \cdot p$.

Let X be a finite non empty subset of \mathbb{R} . The functor $\min X$ yielding a real number is defined by:

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(Def. 1) $\min X \in X$ and for every real number k such that $k \in X$ holds $\min X \leq k$.

Let X be a finite non empty subset of \mathbb{Z} . The functor $\min X$ yielding an integer is defined by:

(Def. 2) There exists a finite non empty subset Y of \mathbb{R} such that $Y = X$ and $\min X = \min Y$.

Let F be a finite sequence of elements of \mathbb{Z} and let m, n be natural numbers. Let us assume that $1 \leq m$ and $m \leq n$ and $n \leq \text{len } F$. The functor $\min_m^n F$ yields a natural number and is defined as follows:

(Def. 3) There exists a finite non empty subset X of \mathbb{Z} such that $X = \text{rng}\langle F(m), \dots, F(n) \rangle$ and $(\min_m^n F) + 1 = (\min X) \leftarrow \langle F(m), \dots, F(n) \rangle + m$.

We use the following convention: F, F_1 denote finite sequences of elements of \mathbb{Z} and k, m, n, m_1 denote natural numbers.

The following propositions are true:

(3) Suppose $1 \leq m$ and $m \leq n$ and $n \leq \text{len } F$. Then $m_1 = \min_m^n F$ if and only if the following conditions are satisfied:

- (i) $m \leq m_1$,
- (ii) $m_1 \leq n$,
- (iii) for every natural number i such that $m \leq i$ and $i \leq n$ holds $F(m_1) \leq F(i)$, and
- (iv) for every natural number i such that $m \leq i$ and $i < m_1$ holds $F(m_1) < F(i)$.

(4) If $1 \leq m$ and $m \leq \text{len } F$, then $\min_m^m F = m$.

Let F be a finite sequence of elements of \mathbb{Z} and let m, n be natural numbers. We say that F is non decreasing on m, n if and only if:

(Def. 4) For all natural numbers i, j such that $m \leq i$ and $i \leq j$ and $j \leq n$ holds $F(i) \leq F(j)$.

Let F be a finite sequence of elements of \mathbb{Z} and let n be a natural number. We say that F is split at n if and only if:

(Def. 5) For all natural numbers i, j such that $1 \leq i$ and $i \leq n$ and $n < j$ and $j \leq \text{len } F$ holds $F(i) \leq F(j)$.

We now state two propositions:

(5) Suppose $k + 1 \leq \text{len } F$ and $m_1 = \min_{(k+1)}^{(\text{len } F)} F$ and F is split at k and F is non decreasing on $1, k$ and $F_1 = F \leftarrow (k + 1, F(m_1)) \leftarrow (m_1, F(k + 1))$. Then F_1 is non decreasing on $1, k + 1$.

(6) If $k + 1 \leq \text{len } F$ and $m_1 = \min_{(k+1)}^{(\text{len } F)} F$ and F is split at k and $F_1 = F \leftarrow (k + 1, F(m_1)) \leftarrow (m_1, F(k + 1))$, then F_1 is split at $k + 1$.

2. $\mathbf{SCM}_{\text{FSA}}$ PRELIMINARIES

For simplicity, we use the following convention: s is a state of $\mathbf{SCM}_{\text{FSA}}$, a, c are read-write integer locations, a_1, b_1, c_1, d_1, x are integer locations, f is a finite sequence location, I, J are macro instructions, I_1 is a good macro instruction, and k is a natural number.

The following propositions are true:

- (7) If I is closed on $\text{Initialize}(s)$ and halting on $\text{Initialize}(s)$ and I does not destroy a_1 , then $(\text{IExec}(I, s))(a_1) = (\text{Initialize}(s))(a_1)$.
- (8) If $s(\text{intloc}(0)) = 1$, then $\text{IExec}(\text{Stop}_{\mathbf{SCM}_{\text{FSA}}}, s) \upharpoonright D = s \upharpoonright D$, where $D = \text{Int-Locations} \cup \text{FinSeq-Locations}$.
- (9) $\text{Stop}_{\mathbf{SCM}_{\text{FSA}}}$ does not refer a_1 .
- (10) If $a_1 \neq b_1$, then $c_1 := b_1$ does not refer a_1 .
- (11) $(\text{Exec}(a := f_{b_1}, s))(a) = \pi_{|s(b_1)|} s(f)$.
- (12) $(\text{Exec}(f_{a_1} := b_1, s))(f) = s(f) + \cdot (|s(a_1)|, s(b_1))$.

Let a be a read-write integer location, let b be an integer location, and let I, J be good macro instructions. Observe that **if** $a > b$ **then** I **else** J is good.

One can prove the following propositions:

- (13) $\text{UsedIntLoc}(\text{if } a_1 > b_1 \text{ then } I \text{ else } J) = \{a_1, b_1\} \cup \text{UsedIntLoc}(I) \cup \text{UsedIntLoc}(J)$.
- (14) If I does not destroy a_1 , then **while** $b_1 > 0$ **do** I does not destroy a_1 .
- (15) If $c_1 \neq a_1$ and I does not destroy c_1 and J does not destroy c_1 , then **if** $a_1 > b_1$ **then** I **else** J does not destroy c_1 .

3. THE **for-up** MACRO INSTRUCTION

Let a, b, c be integer locations, let I be a macro instruction, and let s be a state of $\mathbf{SCM}_{\text{FSA}}$. The functor $\text{StepForUp}(a, b, c, I, s)$ yields a function from \mathbb{N} into \prod (the object kind of $\mathbf{SCM}_{\text{FSA}}$) and is defined by:

- (Def. 6) $\text{StepForUp}(a, b, c, I, s) = \text{StepWhile} > 0$
 $(a_2, I;$
 $\text{AddTo}(a, \text{intloc}(0));$
 $\text{SubFrom}(a_2, \text{intloc}(0)), s + \cdot (a_2, (s(c) - s(b)) + 1) + \cdot (a, s(b)),$
 where $a_2 = 1^{\text{st}}\text{-RWNotIn}(\{a, b, c\} \cup \text{UsedIntLoc}(I))$.

Next we state several propositions:

- (16) If $s(\text{intloc}(0)) = 1$, then $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(\text{intloc}(0)) = 1$.
- (17) $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(a) = s(b_1)$.

- (18) If $a \neq b_1$, then $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(b_1) = s(b_1)$.
- (19) If $a \neq c_1$, then $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(c_1) = s(c_1)$.
- (20) If $a \neq d_1$ and $d_1 \in \text{UsedIntLoc}(I)$, then $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(d_1) = s(d_1)$.
- (21) $(\text{StepForUp}(a, b_1, c_1, I, s))(0)(f) = s(f)$.
- (22) Suppose $s(\text{intloc}(0)) = 1$. Let a_2 be a read-write integer location. If $a_2 = 1^{\text{st}}\text{-RWNotIn}(\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I))$, then $\text{IExec}((a_2:=c_1); \text{SubFrom}(a_2, b_1); \text{AddTo}(a_2, \text{intloc}(0)); (a:=b_1), s) \upharpoonright D = (s + (a_2, (s(c_1) - s(b_1)) + 1) \cdot (a, s(b_1))) \upharpoonright D$, where $a_2 = 1^{\text{st}}\text{-RWNotIn}(\{a, b, c\} \cup \text{UsedIntLoc}(I))$ and $D = \text{Int-Locations} \cup \text{FinSeq-Locations}$.

Let a, b, c be integer locations, let I be a macro instruction, and let s be a state of $\mathbf{SCM}_{\text{FSA}}$. We say that $\text{ProperForUpBody } a, b, c, I, s$ if and only if:

- (Def. 7) For every natural number i such that $i < (s(c) - s(b)) + 1$ holds I is closed on $(\text{StepForUp}(a, b, c, I, s))(i)$ and halting on $(\text{StepForUp}(a, b, c, I, s))(i)$.

Next we state several propositions:

- (23) For every parahalting macro instruction I holds $\text{ProperForUpBody } a_1, b_1, c_1, I, s$.
- (24) If $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(\text{intloc}(0)) = 1$ and I_1 is closed on $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)$ and halting on $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)$, then $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k+1)(\text{intloc}(0)) = 1$.
- (25) Suppose $s(\text{intloc}(0)) = 1$ and $\text{ProperForUpBody } a, b_1, c_1, I_1, s$. Let given k . Suppose $k \leq (s(c_1) - s(b_1)) + 1$. Then
 - (i) $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(\text{intloc}(0)) = 1$,
 - (ii) if I_1 does not destroy a , then $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(a) = k + s(b_1)$ and $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(a) \leq s(c_1) + 1$, and
 - (iii) $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(1^{\text{st}}\text{-RWNotIn}(\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I_1))) + k = (s(c_1) - s(b_1)) + 1$.
- (26) Suppose $s(\text{intloc}(0)) = 1$ and $\text{ProperForUpBody } a, b_1, c_1, I_1, s$. Let given k . Then $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k)(1^{\text{st}}\text{-RWNotIn}(\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I_1))) > 0$ if and only if $k < (s(c_1) - s(b_1)) + 1$.
- (27) Suppose $s(\text{intloc}(0)) = 1$ and $\text{ProperForUpBody } a, b_1, c_1, I_1, s$ and $k < (s(c_1) - s(b_1)) + 1$. Then $(\text{StepForUp}(a, b_1, c_1, I_1, s))(k+1) \upharpoonright (\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I_1) \cup F_2) = \text{IExec}(I_1; \text{AddTo}(a, \text{intloc}(0)), (\text{StepForUp}(a, b_1, c_1, I_1, s))(k) \upharpoonright (\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I_1) \cup F_2))$, where $F_2 = \text{FinSeq-Locations}$.

Let a, b, c be integer locations and let I be a macro instruction. The functor $\text{for-up}(a, b, c, I)$ yields a macro instruction and is defined by:

- (Def. 8) $\text{for-up}(a, b, c, I) =$
 - $(a_2:=c)$;
 - $\text{SubFrom}(a_2, b)$;
 - $\text{AddTo}(a_2, \text{intloc}(0))$;

$(a:=b);(\mathbf{while} \ a_2 > 0 \ \mathbf{do} \ (I;$
 $\text{AddTo}(a, \text{intloc}(0));\text{SubFrom}(a_2, \text{intloc}(0))))$,
 where $a_2 = 1^{\text{st}}\text{-RWNotIn}(\{a, b, c\} \cup \text{UsedIntLoc}(I))$.

The following proposition is true

(28) $\{a_1, b_1, c_1\} \cup \text{UsedIntLoc}(I) \subseteq \text{UsedIntLoc}(\text{for-up}(a_1, b_1, c_1, I))$.

Let a be a read-write integer location, let b, c be integer locations, and let I be a good macro instruction. Note that $\text{for-up}(a, b, c, I)$ is good.

Next we state four propositions:

(29) If $a \neq a_1$ and $a_1 \neq 1^{\text{st}}\text{-RWNotIn}(\{a, b_1, c_1\} \cup \text{UsedIntLoc}(I))$ and I does not destroy a_1 , then $\text{for-up}(a, b_1, c_1, I)$ does not destroy a_1 .

(30) Suppose $s(\text{intloc}(0)) = 1$ and $s(b_1) > s(c_1)$. Then for every x such that $x \neq a$ and $x \in \{b_1, c_1\} \cup \text{UsedIntLoc}(I)$ holds $(\text{IExec}(\text{for-up}(a, b_1, c_1, I), s))(x) = s(x)$ and for every f holds $(\text{IExec}(\text{for-up}(a, b_1, c_1, I), s))(f) = s(f)$.

(31) Suppose $s(\text{intloc}(0)) = 1$ but $k = (s(c_1) - s(b_1)) + 1$ but $\text{ProperForUpBody } a, b_1, c_1, I_1, s$ or I_1 is parahalting. Then $\text{IExec}(\text{for-up}(a, b_1, c_1, I_1), s) \upharpoonright D = (\text{StepForUp}(a, b_1, c_1, I_1, s))(k) \upharpoonright D$, where $D = \text{Int-Locations} \cup \text{FinSeq-Locations}$.

(32) Suppose $s(\text{intloc}(0)) = 1$ but $\text{ProperForUpBody } a, b_1, c_1, I_1, s$ or I_1 is parahalting. Then $\text{for-up}(a, b_1, c_1, I_1)$ is closed on s and $\text{for-up}(a, b_1, c_1, I_1)$ is halting on s .

4. FINDING MINIMUM IN A SECTION OF AN ARRAY

Let s_1, f_1, m_2 be integer locations and let f be a finite sequence location.

The functor $\text{FinSeqMin}(f, s_1, f_1, m_2)$ yielding a macro instruction is defined by:

(Def. 9) $\text{FinSeqMin}(f, s_1, f_1, m_2) =$
 $(m_2:=s_1);$
 $\text{for-up}(c_2, s_1, f_1,$
 $(a_3:=f_{c_2});$
 $(a_4:=f_{m_2});$
 $(\mathbf{if} \ a_4 > a_3 \ \mathbf{then} \ \text{Macro}(m_2:=c_2) \ \mathbf{else} \ (\text{Stop}_{\text{SCM}_{\text{FSA}}}))$),
 where $c_2 = 3^{\text{rd}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$,
 $a_3 = 1^{\text{st}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$, and
 $a_4 = 2^{\text{nd}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$.

Let s_1, f_1 be integer locations, let m_2 be a read-write integer location, and let f be a finite sequence location. Note that $\text{FinSeqMin}(f, s_1, f_1, m_2)$ is good.

The following propositions are true:

(33) If $c \neq a_1$, then $\text{FinSeqMin}(f, a_1, b_1, c)$ does not destroy a_1 .

- (34) $\{a_1, b_1, c\} \subseteq \text{UsedIntLoc}(\text{FinSeqMin}(f, a_1, b_1, c))$.
- (35) If $s(\text{intloc}(0)) = 1$, then $\text{FinSeqMin}(f, a_1, b_1, c)$ is closed on s and $\text{FinSeqMin}(f, a_1, b_1, c)$ is halting on s .
- (36) If $a_1 \neq c$ and $b_1 \neq c$ and $s(\text{intloc}(0)) = 1$, then $(\text{IExec}(\text{FinSeqMin}(f, a_1, b_1, c), s))(f) = s(f)$ and $(\text{IExec}(\text{FinSeqMin}(f, a_1, b_1, c), s))(a_1) = s(a_1)$ and $(\text{IExec}(\text{FinSeqMin}(f, a_1, b_1, c), s))(b_1) = s(b_1)$.
- (37) If $1 \leq s(a_1)$ and $s(a_1) \leq s(b_1)$ and $s(b_1) \leq \text{len } s(f)$ and $a_1 \neq c$ and $b_1 \neq c$ and $s(\text{intloc}(0)) = 1$, then $(\text{IExec}(\text{FinSeqMin}(f, a_1, b_1, c), s))(c) = \min_{|s(a_1)|}^{|s(b_1)|} s(f)$.

5. A SWAP MACRO INSTRUCTION

Let f be a finite sequence location and let a, b be integer locations. The functor $\text{swap}(f, a, b)$ yields a macro instruction and is defined as follows:

- (Def. 10) $\text{swap}(f, a, b) = (a_3 := f_a); (a_4 := f_b); (f_a := a_4); (f_b := a_3)$, where $a_3 = 1^{\text{st}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$ and $a_4 = 2^{\text{nd}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$.

Let f be a finite sequence location and let a, b be integer locations. Note that $\text{swap}(f, a, b)$ is good and parahalting.

The following propositions are true:

- (38) If $c_1 \neq 1^{\text{st}}\text{-RWNotIn}(\{a_1, b_1\})$ and $c_1 \neq 2^{\text{nd}}\text{-RWNotIn}(\{a_1, b_1\})$, then $\text{swap}(f, a_1, b_1)$ does not destroy c_1 .
- (39) If $1 \leq s(a_1)$ and $s(a_1) \leq \text{len } s(f)$ and $1 \leq s(b_1)$ and $s(b_1) \leq \text{len } s(f)$ and $s(\text{intloc}(0)) = 1$, then $(\text{IExec}(\text{swap}(f, a_1, b_1), s))(f) = s(f) + \cdot (s(a_1), s(f)(s(b_1))) + \cdot (s(b_1), s(f)(s(a_1)))$.
- (40) Suppose $1 \leq s(a_1)$ and $s(a_1) \leq \text{len } s(f)$ and $1 \leq s(b_1)$ and $s(b_1) \leq \text{len } s(f)$ and $s(\text{intloc}(0)) = 1$. Then $(\text{IExec}(\text{swap}(f, a_1, b_1), s))(f)(s(a_1)) = s(f)(s(b_1))$ and $(\text{IExec}(\text{swap}(f, a_1, b_1), s))(f)(s(b_1)) = s(f)(s(a_1))$.
- (41) $\{a_1, b_1\} \subseteq \text{UsedIntLoc}(\text{swap}(f, a_1, b_1))$.
- (42) $\text{UsedInt}^* \text{Loc}(\text{swap}(f, a_1, b_1)) = \{f\}$.

6. SELECTION SORT

Let f be a finite sequence location. The functor Selection-sort f yielding a macro instruction is defined as follows:

- (Def. 11) Selection-sort $f = (f_1 := \text{len } f); \text{for-up}(c_2, \text{intloc}(0), f'_1, \text{FinSeqMin}(f, c_2, f'_1, m'_1); \text{swap}(f, c_2, m'_1))$, where $c_2 = 3^{\text{rd}}\text{-RWNotIn}(\{s_1, f_1, m_2\})$, $f'_1 = 1^{\text{st}}\text{-NotUsed}(\text{swap}(f, c_2, m'_1))$, and $m'_1 = 2^{\text{nd}}\text{-RWNotIn}(\emptyset_{\text{Int-Locations}})$.

The following proposition is true

- (43) Let S be a state of $\mathbf{SCM}_{\text{FSA}}$. Suppose $S = \text{IExec}(\text{Selection-sort } f, s)$. Then $S(f)$ is non decreasing on 1, $\text{len } S(f)$ and there exists a permutation p of $\text{Seg len } s(f)$ such that $S(f) = s(f) \cdot p$.

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